Physical Development:

PE: Dance

Continue to develop fine motor skills, mark, making, letter formation and scissor skills.

Use Dough Gym and Squiggle and Wiggle programs to develop gross and fine motor skills in Nursery.

Expressive Arts and Design:

Creating art and craft based on aliens, spaceships, planets and stars.

Follow sets of instructions to create a piece of craft independently.

Maths:

Recognise 4-sided shapes
Understand zero
Finding amounts up to 5
Subitise up to 5 objects (recognize without counting) Eg. Dots on a dice.
Collect 5 objects.
1 more and 1 less.
Compositions of 5. Eg. 3+2, 4+1
Mass and capacity
Finding 6,7 and 8.
Subitiasing and compositions of 6,7,8
Doubling.

Hedgehogs Topic Web - Spring Term 1 2024

RE

School Value - Courage

What happens in our church?
Look at what a church looks like,
What you will find inside a church.
Church visit and exploration,

I wonder... what is out there?

Key Texts: There's an Alien in my Book by Tom Fletcher, Whatever Next by Jill Murphy, Meet the Planets by Caryl Hart. The Way Back Home by Oliver Jeffers.

Communication and Language:

Following more complex instructions (2-3 parts)

Using longer sentences in speech with improved pronunciation of sounds.

Use new vocabulary learnt in play.

Personal, Social and Emotional Development:

Looking after a lost alien.

What will they need? How would they feel? How can we make them feel loved? How can we help them have courage?

Understanding the World:

Aliens and Spaceships
Planets
The moon.
Why do astronauts wear helmets?

Seasons - Winter (Freezing and Melting)

Literacy:

Recognise key words linking to topic.

Read Phase 2 tricky words and decodable Phase 2 words eq. Cat, tick

Form letters in words accurately and able to read some of their own writing.

Recognise Phase 3 phonemes and graphemes.

Start to use the VIPERS skills Vocabulary, Inferring, Predicting, Explaining and Summarising

